

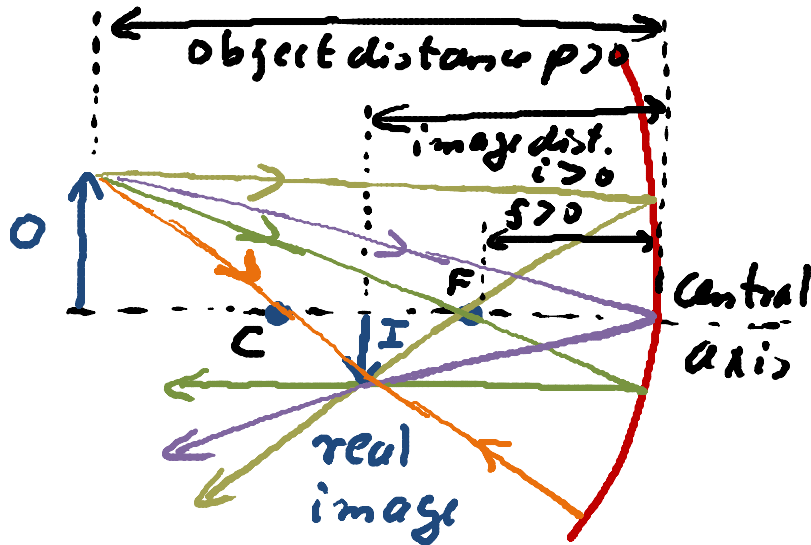
Recap I

Lecture 30

Spherical Mirrors:

- focal length $f = \frac{1}{2}$ (radius of curvature of mirror)

Drawing Rays and locating Images:

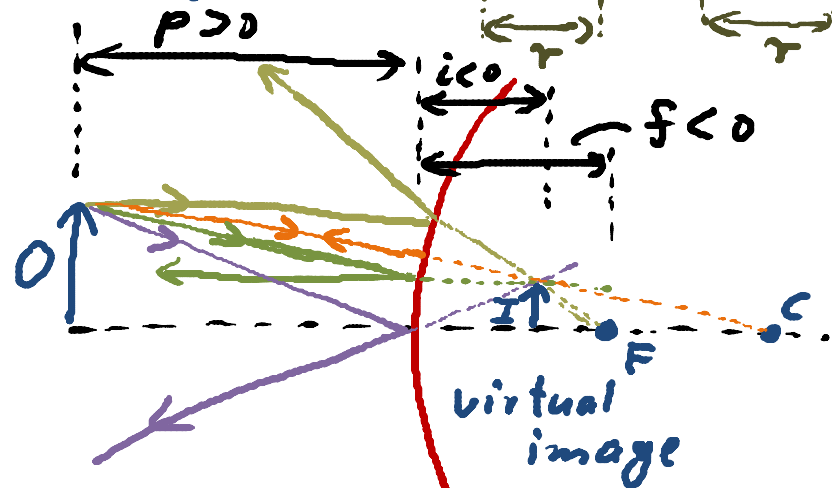
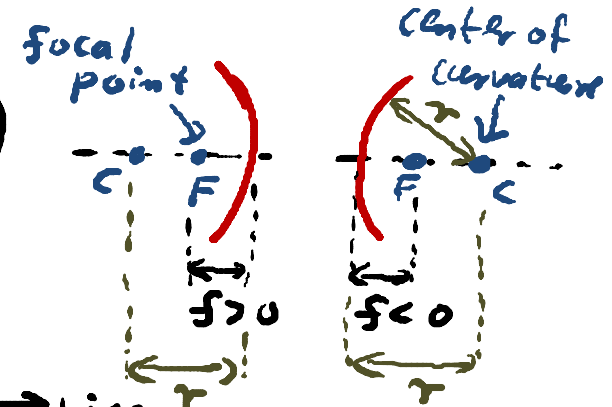


$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

$$m = \frac{\text{image height}}{\text{object height}} = -\frac{i}{p}$$

Concave

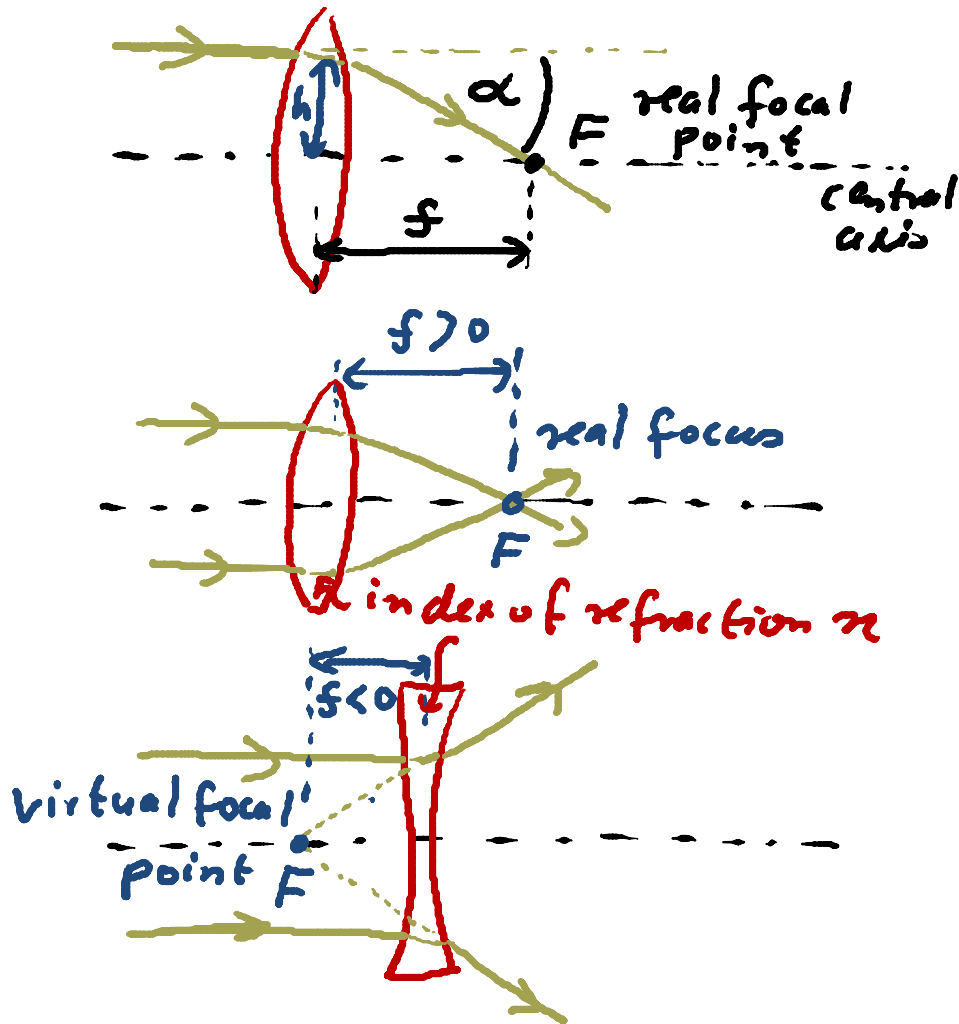
convex



watch out for correct signs!
 - real image, focus:
 $i > 0; f > 0$
 - virtual image, focus:
 $i < 0; f < 0$

Recap II

Thin Lenses:



deflecting angle:

$$|\alpha| = |P| h$$

\Rightarrow same $h \rightarrow$ same α for given lens

Lens Power P : $P = 1/f$

"Lens maker's equation":

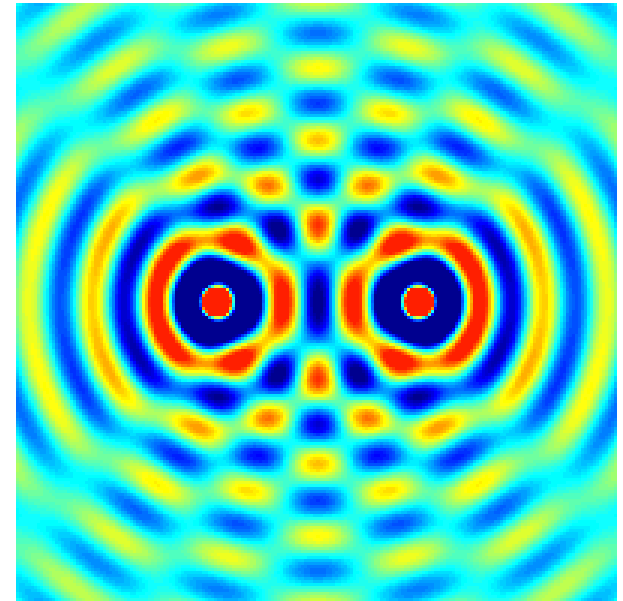
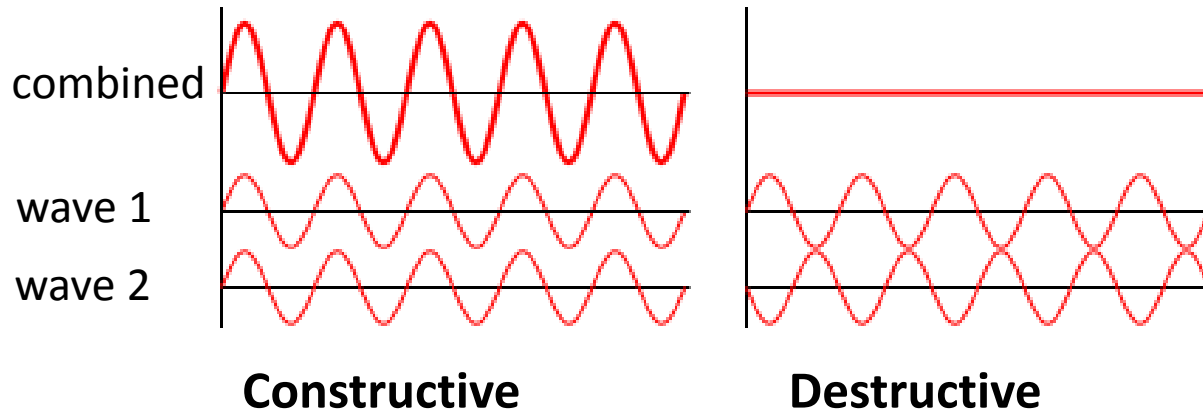
$$\frac{1}{f} = (n-1) \left(\frac{1}{r_1} - \frac{1}{r_2} \right)$$

r_1 = radius of curvature of surface near object

r_2 = radius of curvature of other surface of lens

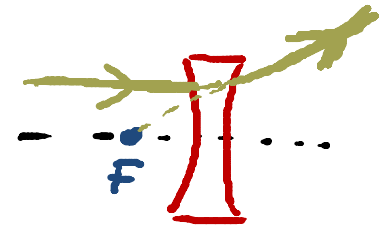
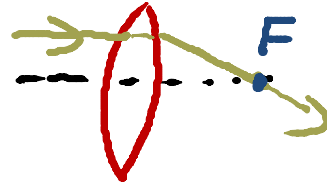
Today:

- **Lenses**
 - Optical instruments
- **Interference**

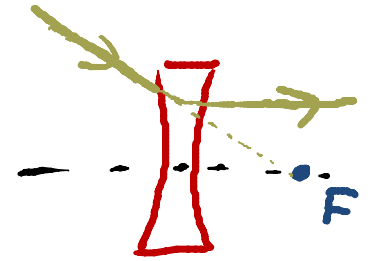
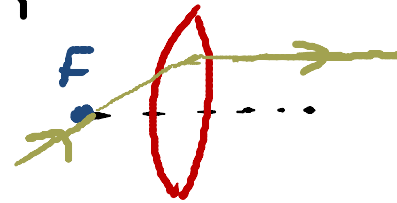


Lenses: Locating Images by Drawing Ray

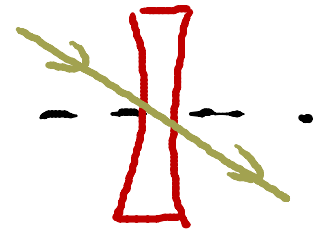
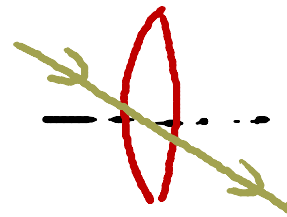
(1) A ray that is initially parallel to the central axis will "pass" through the focal point.



(2) A ray that "passes" through a focal point will emerge from the lens parallel to the central axis.

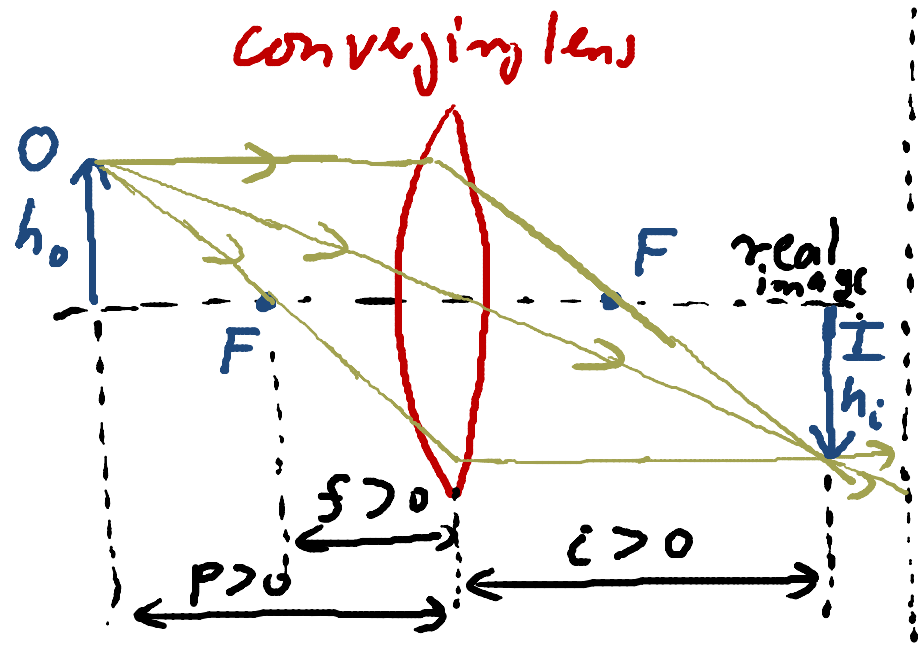


(3) A ray that is initially directed toward the center of the lens will emerge from the lens without a change in direction.

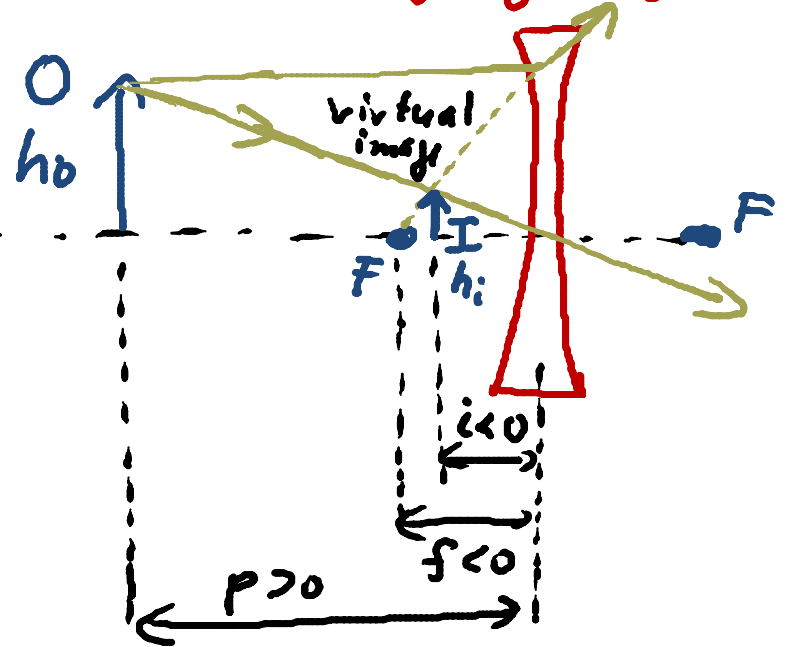


Images from thin lenses:

converging lens



diverging lens



for both lenses:

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

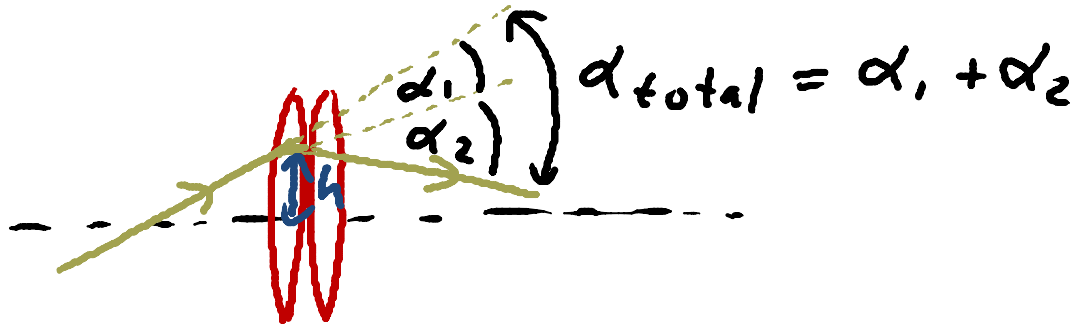
Lateral magnif. = $m = \frac{\text{image height}}{\text{object height}} = \frac{h_i}{h_o} = -\frac{i}{p}$

$m > 0$: upright
 $m < 0$: inverted image

sign convention:

- $f > 0$ for converging lens; $f < 0$ for diverging lens
- $p > 0$ always
- $i > 0$ for real image; $i < 0$ for virtual image

Thin Lenses in Contact:



total deflection due to individual lenses:

$$\alpha_{\text{total}} = \alpha_1 + \alpha_2 = P_1 h + P_2 h = (P_1 + P_2) h = P_{\text{total}} h$$

deflection add
up

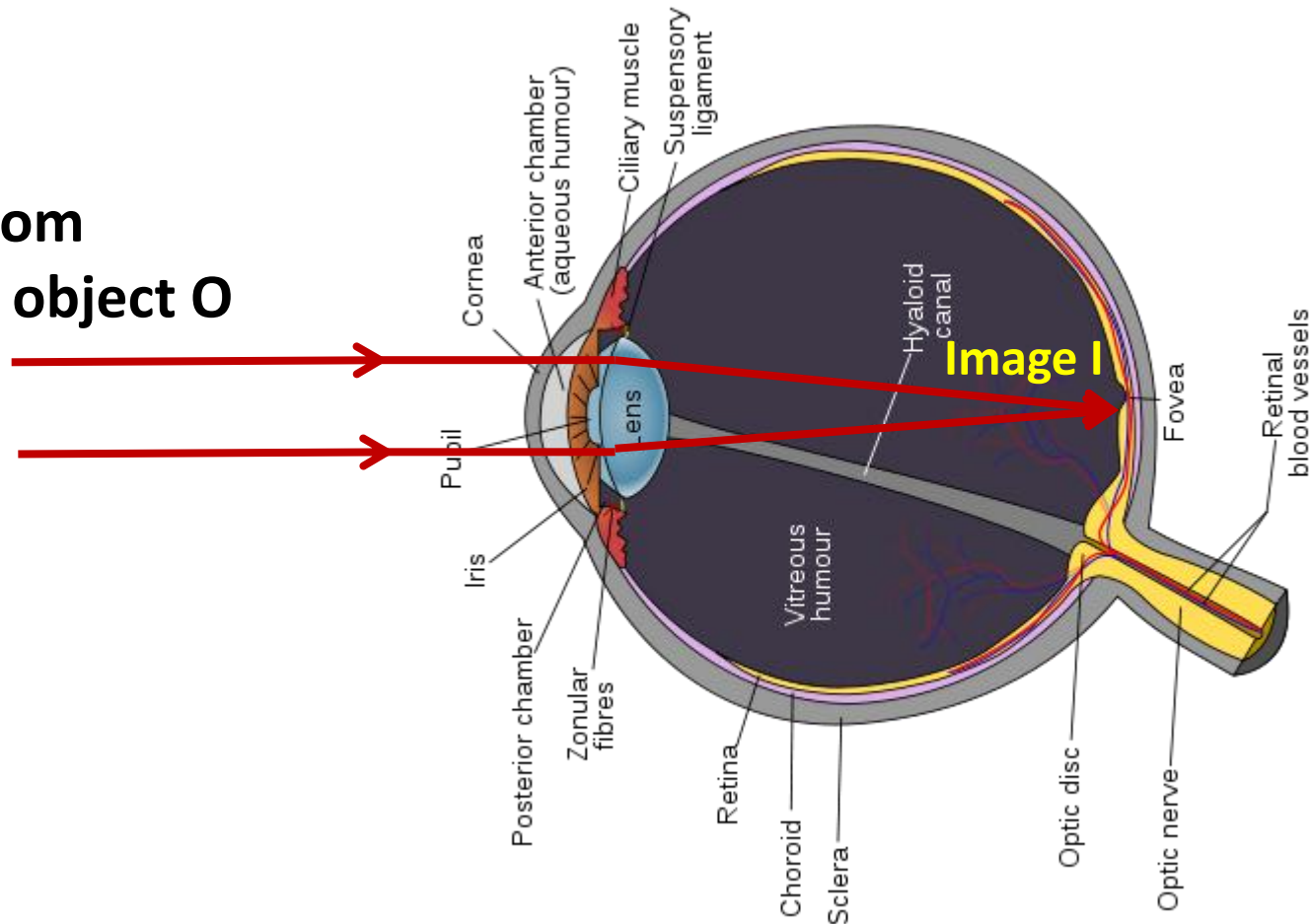
assume that h
is not changing signif.
between the thin lenses in contact

=> total lens power: $P_{\text{total}} = P_1 + P_2$

=> effective focal length: $\frac{1}{f_{\text{eff}}} = \frac{1}{f_1} + \frac{1}{f_2}$

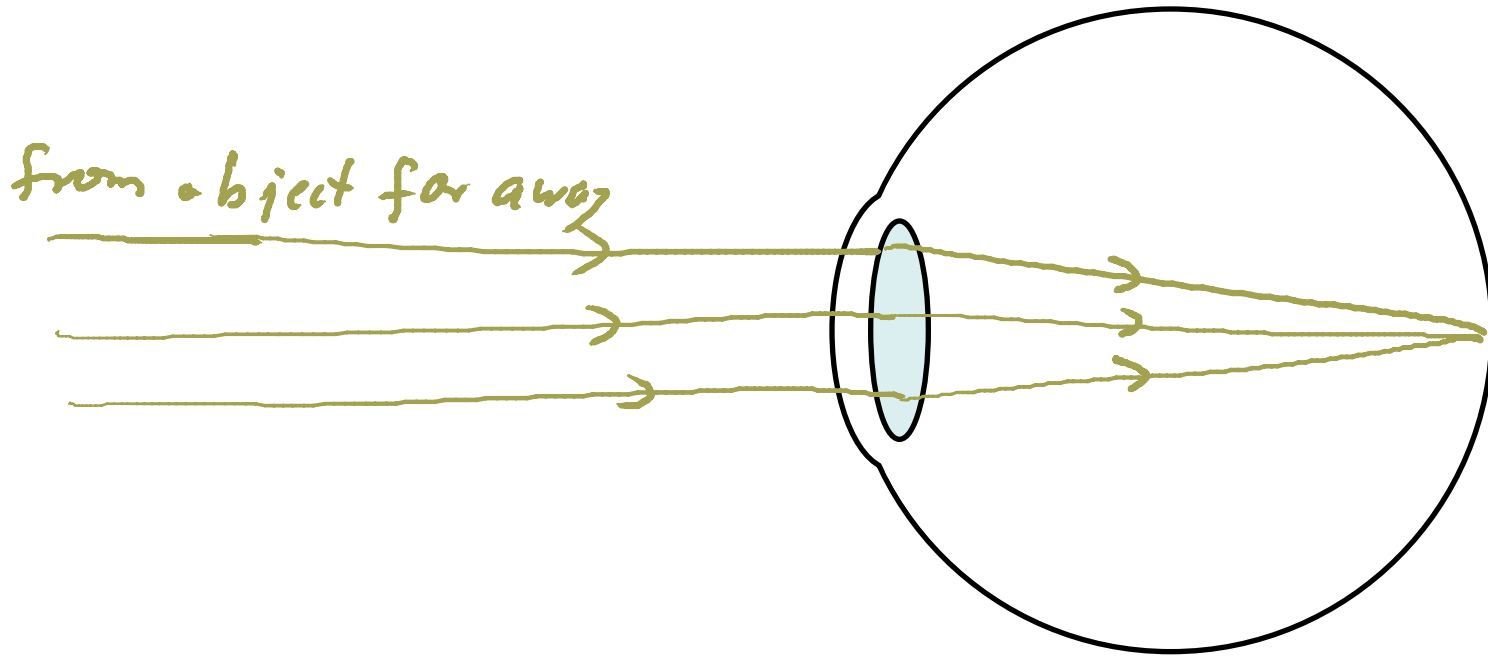
The Eye:

Light from
distant object O



- Near point: closest distance at which you can focus on an object
- Far point: furthest distance at which you can focus on an object

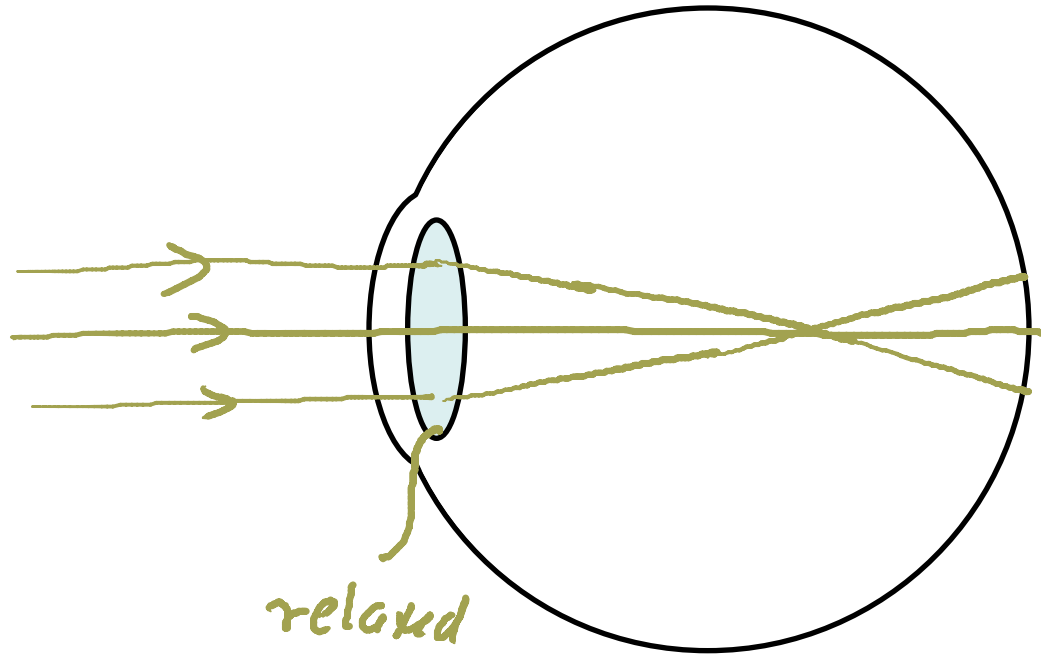
Normal (emmetropic) eye:



The **image point of an object point at infinity is formed on the retina when the eye is relaxed.**

The far point for this eye is at infinity (effectively anywhere beyond ~ 5 m).

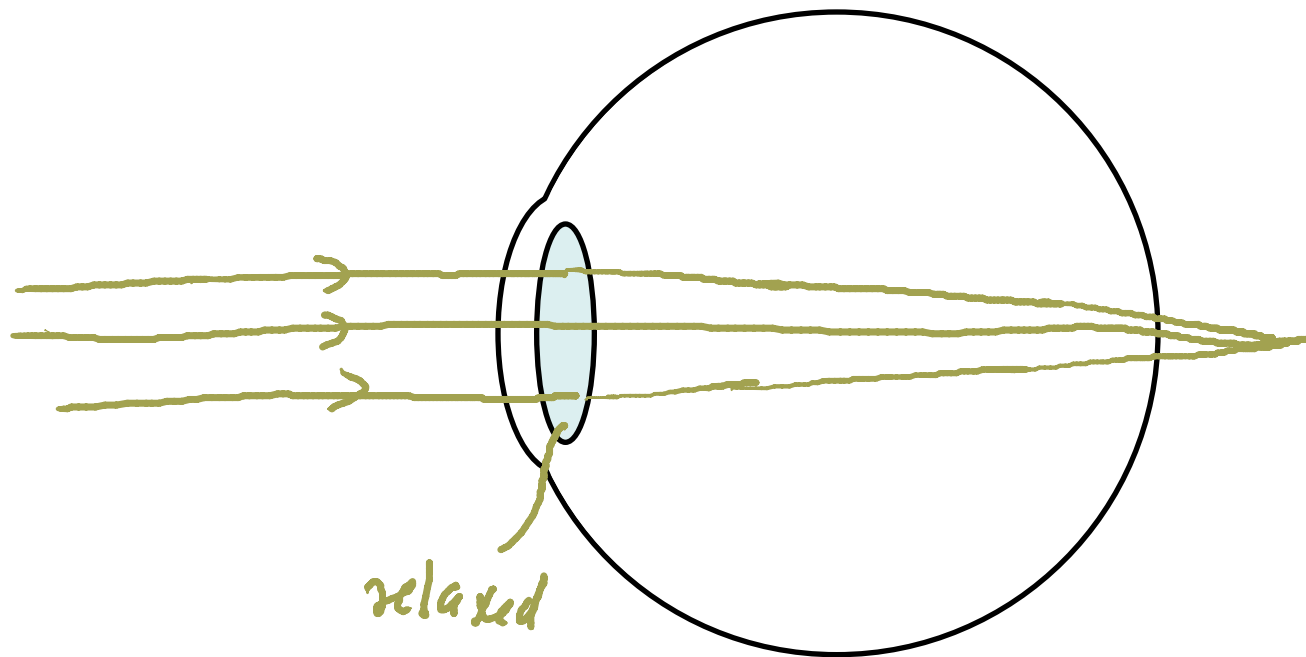
Nearsighted (myopic) eye:



The **image point of an object point at infinity is formed in front of the retina.**

The far point of this eye is closer than infinity; the eye cannot form a clear image of any object point beyond this far point.

Farsighted (hyperopic) eye:



The **image point of an object point at infinity is formed behind the retina when the eye is relaxed.**

The near point of this eye is too far away; the eye cannot form a clear image of any object point closer than this near point.

A (pathetic) nearsighted eye has its far point at 0.20 m.

without contact lens:

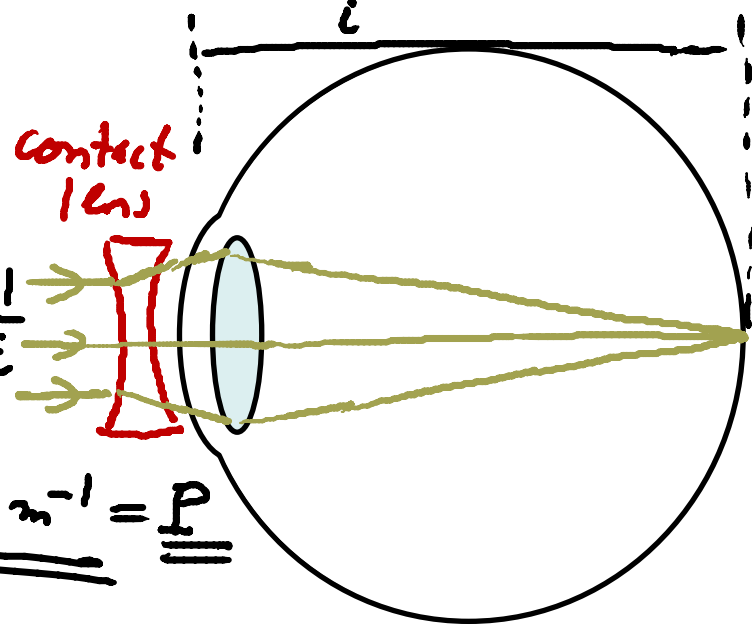
$$\frac{1}{P_{far}} + \frac{1}{i} = \frac{1}{f_{eye}} \Rightarrow \frac{1}{0.2\text{ m}} + \frac{1}{i}$$

with contact lens:

$$\frac{1}{P_{far}} + \frac{1}{i} = \frac{1}{f_{total}} = \frac{1}{f_{lens}} + \frac{1}{f_{eye}} = \frac{1}{\infty} + \frac{1}{i}$$

combine:

$$\frac{1}{f_{lens}} = \frac{1}{i} - \frac{1}{f_{eye}} = -\frac{1}{0.2\text{ m}} = \underline{\underline{-5\text{ m}^{-1}}} = \underline{\underline{P}}$$

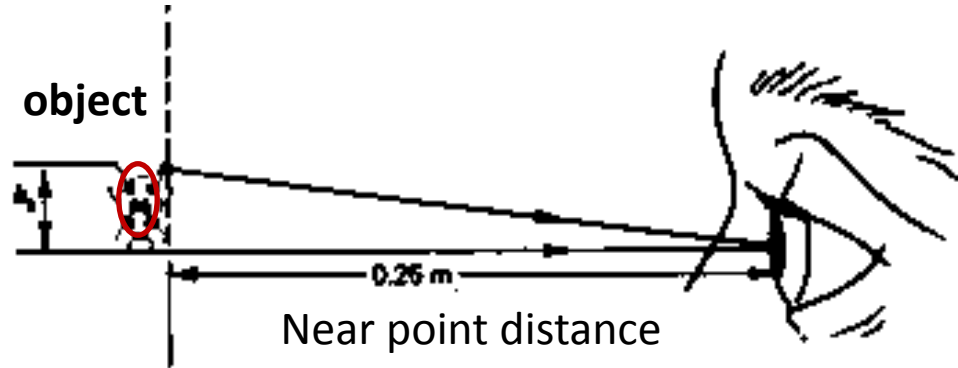


What should be the power of a contact lens such that the far point is at infinity when the eye is wearing the contact lens?

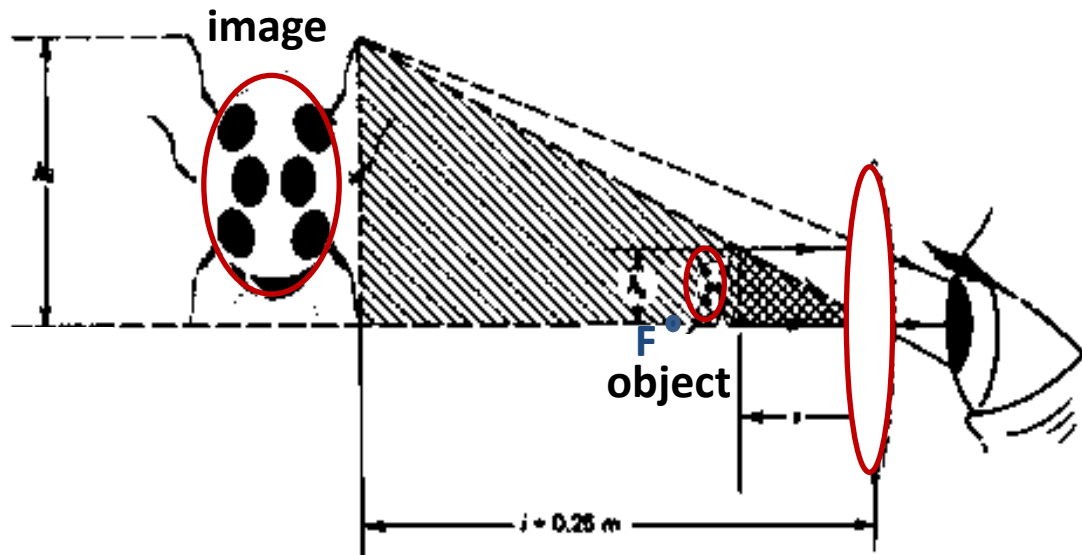
- A. 0.20 m^{-1} B. -0.20 m^{-1} C. 5.0 m^{-1}
 D. -5.0 m^{-1} E. Not enough information.

Optical Instruments: Simple Magnifying Glass

Without magnifying lens:

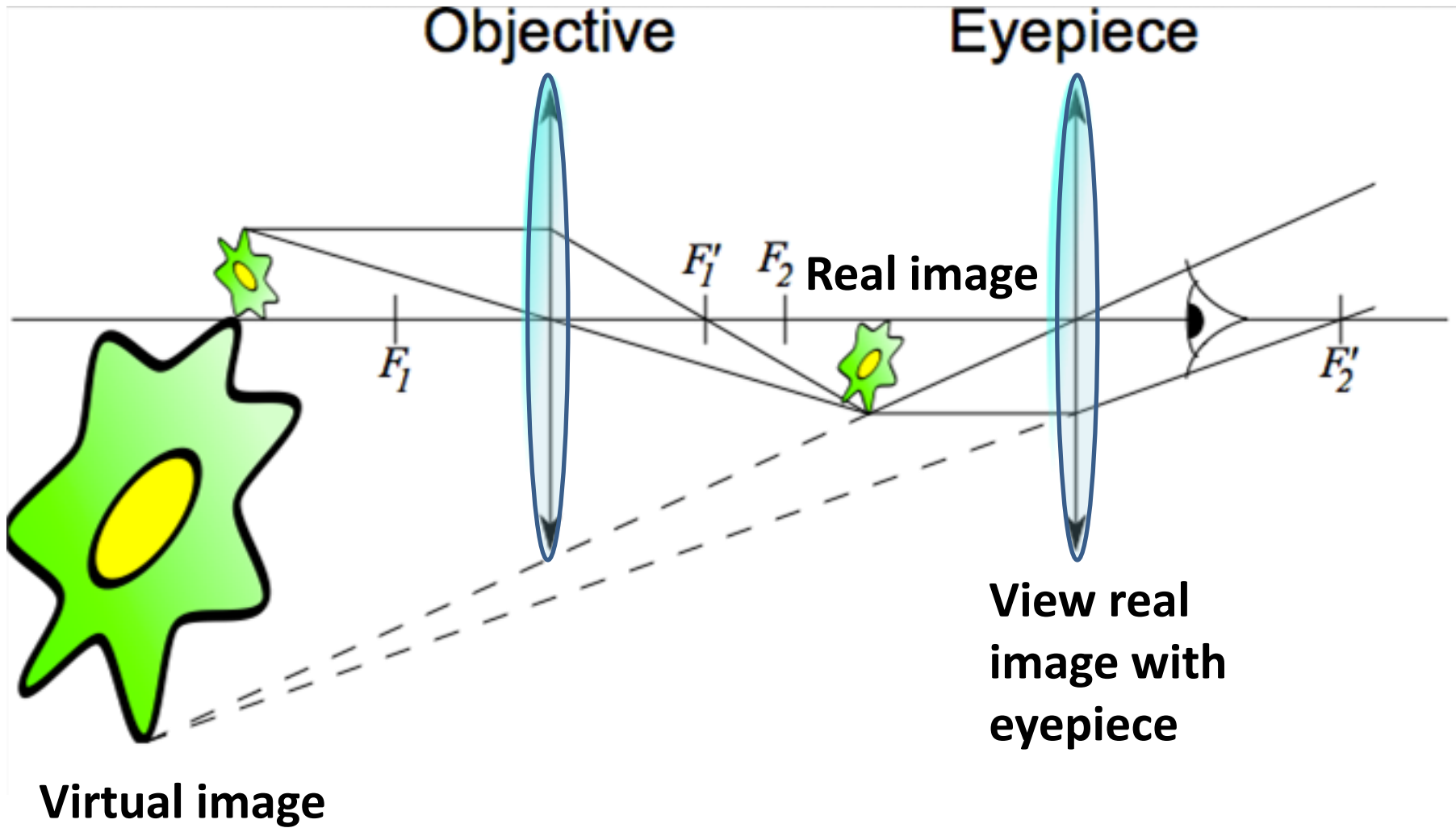


With magnifying lens: object just inside the focal point



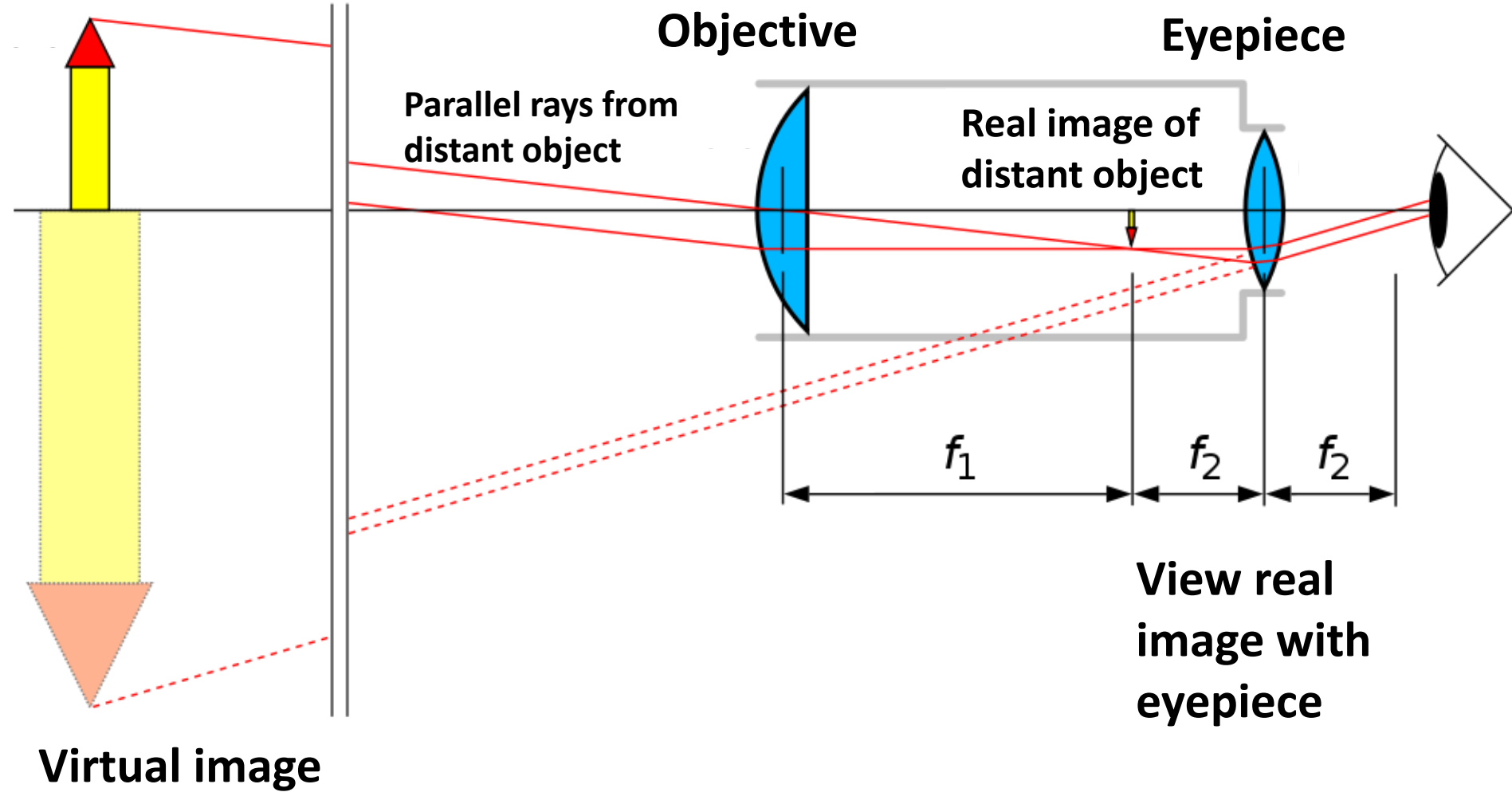
$$m \sim 25 \text{ cm}/f$$

Optical Instruments: Microscope



Optical Instruments: Telescope

Distant object



Interference (of EM waves):

- Interference: result of two (or more) overlapping (EM) waves
- Principle of superposition: need to add fields of individual waves to get fields of resulting wave
- Example: consider two waves of same frequency, same amplitude, same direction of propagation, and same plane-polarization:
observe "overlap" at position P at $x_0 = 0$

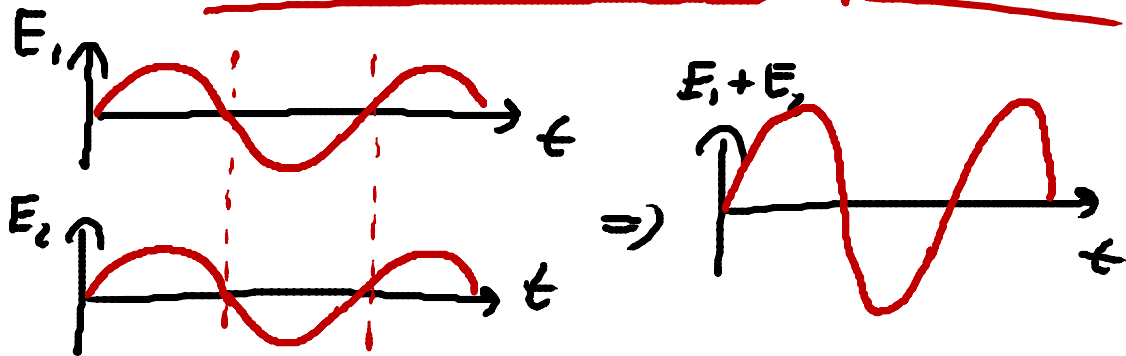


$$\text{wave \# 1: } E_1 = E_{\text{max}} \cos(kx_0 - \omega t + \phi_1)$$

$$\text{wave \# 2: } E_2 = E_{\text{max}} \cos(kx_0 - \omega t + \phi_2)$$

⇒ Two extreme cases:

I Constructive Interference:

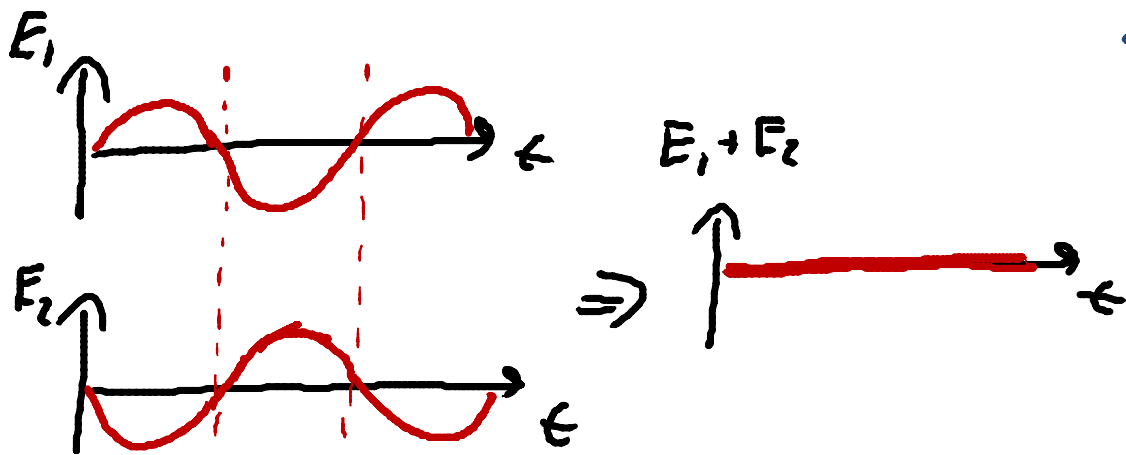


waves are in phase
or shifted by an
integer number of periods:

$$\Delta\phi = \phi_2 - \phi_1 = m(2\pi)$$

$$m = 0, \pm 1, \pm 2, \dots$$

II Destructive Interference:



waves are shifted in
phase by an odd
integer of π

$$\Delta\phi = \phi_2 - \phi_1 = (m + \frac{1}{2})2\pi$$

$$m = 0, \pm 1, \pm 2, \dots$$

Phase shift between two waves may be introduced when the waves coming from a source travel along paths of differing lengths before arriving at a common location:

$$\Delta\phi = \underbrace{\frac{2\pi}{\lambda}}_{k = \text{wavenumber}} (\Delta \text{path length})$$

1st Example:

