

Signal at each button depends on bunch current (*k*) and position (*x*,*y*) $B_1 = kf(x, y)$

$$B_1 \approx k \left(f(0,0) + \frac{\partial f}{\partial x} x + \frac{\partial f}{\partial y} y + \frac{1}{2} \frac{\partial^2 f}{\partial x^2} x^2 + \frac{1}{2} \frac{\partial^2 f}{\partial y^2} y^2 + \frac{\partial^2 f}{\partial x \partial y} x y + \ldots \right)$$

$$B_1 \approx k (c_0 + c_1 x + c_2 y + c_3 x^2 + c_4 y^2 + c_5 x y)$$

Signals on the four buttons are related by symmetry

$$egin{aligned} B_2 &= kf(-x,y)\ B_3 &= kf(x,-y)\ B_4 &= kf(-x,y) \end{aligned}$$

Combining sums and differences we find the following relationship, good to second order

$$B_1 - B_2 - B_3 + B_4 = \frac{1}{k} \left(\frac{c_5}{c_1 c_2} \right) (B_1 - B_2 + B_3 - B_4) (B_1 + B_2 - B_3 - B_4)$$
$$B(+ - - +) = \frac{c}{k} B(+ - + -) B(+ - - -)$$

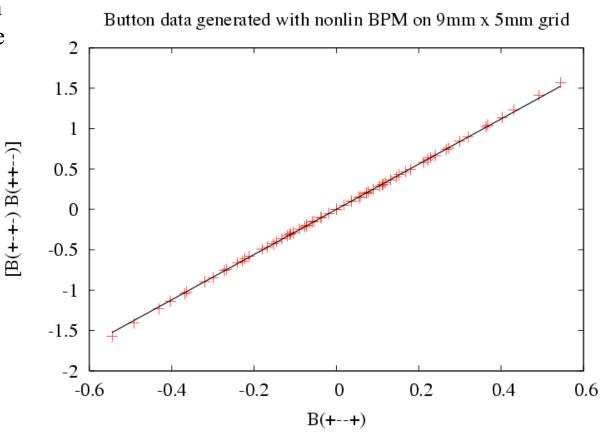
Simulation

$$B(+--+) = \frac{c}{k}B(+-+-)B(++--)$$

Using a map that reproduces the "exact" dependence of the button signals on the bunch positions we generate B_1, B_2, B_3, B_4 for each of 45 points on a 9mm x 5mm grid

In first order c=0, and therefore B(+-+)=0. Evidently the first order approximation is not very good enough this range.

The small deviations from the straight line at large amplitudes is a measure of the higher than second order contributions.

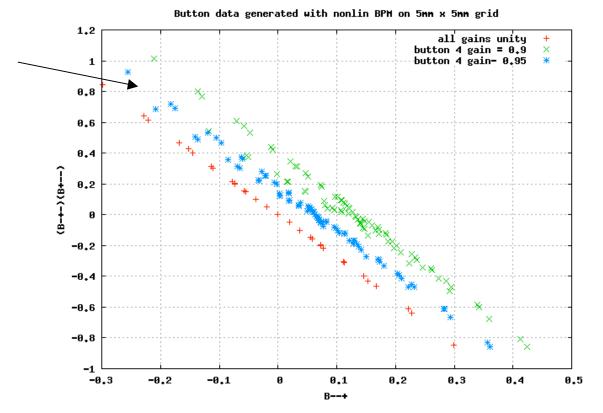


Simulation with gain errors

$$B(+--+) = \frac{c}{k}B(+-+-)B(++--)$$

Introduce gain errors

Zero offset, nonlinearity, and multi - valued relationship i n is a measure of gain errors.

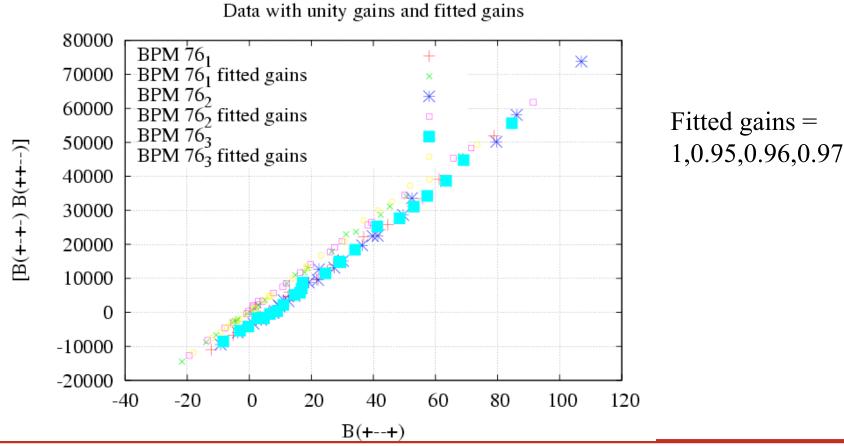


Orbit data collected on a grid

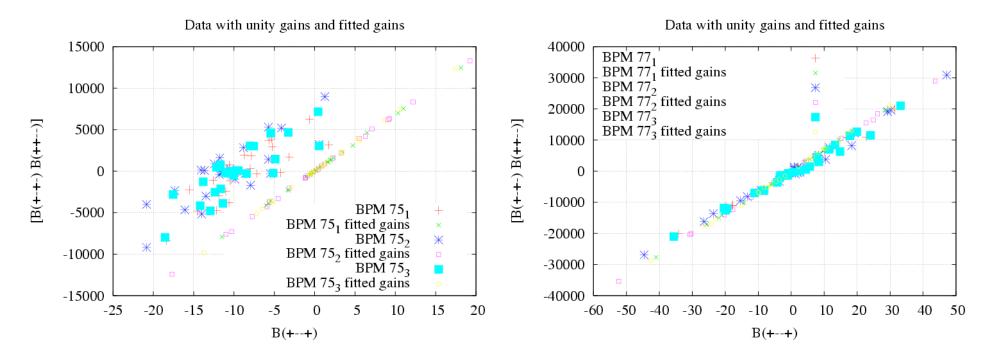
To fit for gains

Fix $g_1=1$, and minimize with respect to g_2, g_3, g_4, c

$$\sum_{i} \left[(g_1 B_1^i - g_2 B_2^i - g_3 B_3^i + g_4 B_4^i) - \frac{c}{I} (g_1 B_1^i - g_2 B_2^i + g_3 B_3^i - g_4 B_4^i) (g_1 B_1^i + g_2 B_2^i - g_3 B_3^i - g_4 B_4^i) \right]^2$$



Orbit data collected on a grid



BPM 75 - fitted gain = 1,1.02,0.96,0.91

BPM 77 fitted gain = 1,0.92,0.96,0.9

Fit typically reduces χ^2 by two orders of magnitude

Turn by turn data

